

Bimith Variant (Common)

Version 1: 2E/V3

Name: _____

Counter: _____

Abbai Aldrith Cruiser (Upgraded)

SPECS

Class: Capital Ship
In Service: 2228
Point Value: 550
Ramming Factor: 180
Jump Delay: N/A

MANEUVERING

Turn Cost: 2/3 Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 3+1 Thrust
Roll Cost: 4+1 Thrust

COMBAT STATS

Fwd/Aft Def: 15 (13)
Stb/Port Defense: 17 (15)
Engine Efficiency: 3/1
Power Shortage: -4
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

HANGAR

0 Fighters
2 Shuttles: Thrust: 3
Armor: 1 Defense: 9/9



WEAPON DATA

Quad Array
Class: Particle
Mode: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +4/+5/+6
Intercept Rating: -2
Rate of Fire: 4 per turn

Assault Laser

Class: Laser
Modes: Raking
Damage: 3d10+4
Range Penalty: -1 per 3 hexes
Fire Control: +3/+3/-4
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Gravitic Shield

Subtract Shield Factor from incoming chance to hit and any damage scored through arc. Defense rating shown in parenthesis () indicates value with shield active.

Particle Impeder

Intercept Rating: -3
Rate of Fire: 1 per turn
OFFENSIVE MODE:
Not Available

PRE-UPGRADE

From 2180-2228, this ship used twin arrays instead of quads, had no power deficit, and its reactor was 2 boxes smaller. Reduce the cost of the ship by 25 points.

Twin Array

Class: Particle
Mode: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +4/+5/+6
Intercept Rating: -2
Rate of Fire: 2 per turn

FORWARD HITS

1-4: Retro Thrust
5-6: Gravitic Shield
7-9: Quad Array
10: Assault Laser
11-17: Forward Struct
18-20: PRIMARY Hit

SIDE HITS

1-3: Port/Stb Thrust
4-5: Gravitic Shield
6-8: Particle Impeder
9: Assault Laser
10-17: Port/Stb Struct
18-20: PRIMARY Hit

AFT HITS

1-4: Main Thrust
5-6: Gravitic Shield
7-9: Quad Array
10-11: Assault Laser
12-17: Aft Struct
18-20: PRIMARY Hit

PRIMARY HITS

1-7: Primary Struct
8-9: Shield Generator
10-12: Sensors
13-15: Engine
16: Hangar
17-18: Reactor
19-20: C & C

SENSOR DATA

Defensive EW

Target #1

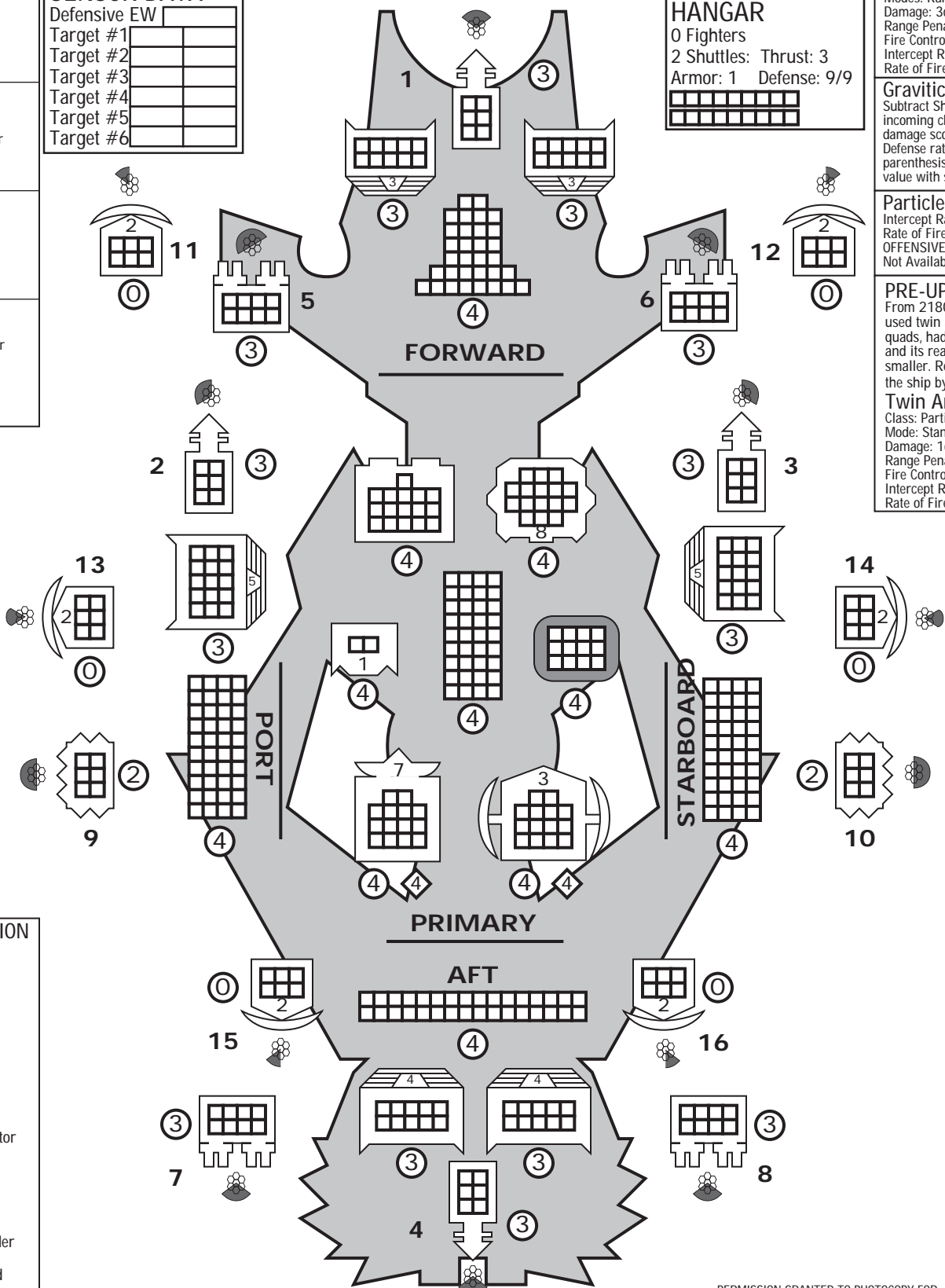
Target #2

Target #3

Target #4

Target #5

Target #6



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Assault Laser
- Quad Array
- Particle Impeder
- Gravitic Shield